

The Downs 7aside Cup 2011

The 2011 7-A-Side Competition year comprises 5 weeks of soccer played on Friday Nights starting Thursday* 13th October (*Adelaide United home game on Friday, so 1st week on Thursday night) and finishing on Friday 11th November.

THE RULES:

1. A maximum of 12 players can be registered per team. A player can be registered for one team only at any one time.
2. Registration is \$150.00. Must be paid in full by kick off 13.10.11.
3. All transfers and new signings must be brought before the competition organizers for transfer approval.
4. Each team requires one person to act as team manager whose responsibility it is to ensure the team's compliance with the rules of the competition.
5. The times of the game are to be controlled by a central time keeper. When the horn blasts this signify's the end of the game and two minutes until the next game kicks off. (12 minutes each half).
6. Teams shall be ready to commence play at the allotted time. The game will start on time, no matter how many players on the pitch. Lateness in starting shall result in the duration of the game being reduced by that amount of time.
7. Any team found to be playing unregistered players shall have all points and goals scored taken away for each of the affected games. Team managers have the right to question the eligibility of players in opposing teams and immediately highlight the offence to the competition organizers.
8. A new player cannot be registered to play on the last week.

THE GAME:

1. The normal rules of soccer apply except for the following changes.
2. There will be no draws. In the event of a draw the teams will move to the penalty shoot out goal and a sudden death penalty shoot out shall take place. The winner will have 1 goal added to the full time score.
3. There shall be no offside.
4. A goal scored by an attacker using the head shall result in two goals being awarded.
5. The goalkeeper scoring shall result in two goals being awarded.(not in penalty shoot out).
6. Goalkeepers shall wear a different coloured top (or bib) to the rest of the team and to that of the opposing team.
7. In the event of a clash of colours the team named second in the program shall change colours or wear bibs.
8. Free interchange is allowed at any time and at any point on either touchline (halfway line), so long as the player being interchanged leaves the pitch at the same point on the touchline as the oncoming player enters. The player being interchanged must be off the pitch prior to the oncoming player entering. No interchanges are to be made at either goal line.
9. When the ball goes out of touch, play can resume either by the way of a conventional throw-in or a free kick from behind the line. A goal can be scored directly from the free kick of the restart method.
10. Corners - full corners or short corners are allowed, up to the player taking the kick.
11. Time wasting by the goalkeeper shall result in a penalty being awarded.
12. After a goal the game shall be restarted via a goal kick.
13. At a goal kick the ball is considered live as soon as it's placed in the playing area. That is the normal goal kick rules do not apply.
14. The goalkeeper shall not be impeded when releasing the ball. A penalty shall be awarded against the infringing players' team.
15. At a penalty kick the goalkeeper is allowed to move off the goal line as soon as the referee blows the whistle for the kick.
16. Any player shown a yellow card shall be sent from the pitch and sin binned for 2 minutes. During this time the player cannot be replaced. A second yellow card in the same game shall result in a red card. A player receiving a red card shall be sent off for the rest of the game and not be replaced.
17. Any player shown a red card shall be suspended for one game. Any player receiving 3 yellow cards during the competition shall be suspended for 1 game.
18. It is the responsibility of the team manager to ensure that all members of their team are aware of the rules of the competition
19. The referees' decision is final. Any team found to continually question this will be warned. If continued a free kick will be immediately awarded to the opposition side 10 metres forward of present play. Further questioning at this time will see the Referee move the free kick forward 10 metres. If questioning still continues the Referee will then award a penalty to the opposition. If one player is the repeat offender the Referee will use discretion giving the offending player a yellow or red card.
20. The organizers reserve the right to alter any rules during the competition if the change will result in an improved competition.
21. Final positions: 1st: GF Winner, 2nd: GF Runner up, 3rd/4th Semi Final Losers, 5th/6th: Playoff Winners, 7th/8th: Playoff Losers.
22. Those teams who forfeit their game on the last night of the competition will forfeit any prize money.
23. All teams must play all games to receive prize money.

We ask all teams play in the spirit of this fun competition.

Enjoy!